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Nuclear Parity Violation from Lattice QCD

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Into the Future with LQCD

- Faster computers & better algorithms
 - Precise calculations
 - Use of GPUs
 - Calculation of poorly known observables
- Nuclear Parity
 Violation



Scientific Grand Challenges Office of Nuclear Physics



Parity Violation

Discovered in 1957 in beta and mu decays

q

W, Z

- Weak force effect mediated by W or Z
- Tested extensively in leptonic and semileptonic processes
- What about the quarks?
 - Neutral current interactions
 - NN interactions are the only answer
 - Hadronic PV much harder

NN Parity Violating Interaction

- Predicted 1958, confirmed experimentally 1967
- PV interaction ~ 0.002 fm
- PV NN force dominated by long-range interactions
 - meson exchange models
 - weak physics encapsulated in weak vertex
- PV signal is dwarfed by QCD:
 Ø(10⁻⁷)
 - Experimental ways around this
 - Large uncertainties and manybody effects



Extracting $h_{\pi NN}$

- NPDGamma (LANL & ORNL) want to extract at the 20% level
- Lattice QCD needs to match this precision...



Configurations

- Anisotropic Clover Lattices
 - Aniso parameters generated by Jlab
 - 20³×256 generated at LLNL on BGL
 - a_x~0.125 fm, a_t~0.036 fm
 - m_π~390 MeV
 - 1150 thermalized configs.
- Good lattices for 1st attempt



Sources and Sinks



Avoid quark loop contributions, use N* interpolator

Quark & Hadron Level PV Operators



Quark & Hadron Level PV Operators



• Quark operators known at W, Z scale $L_{PV} = -\frac{G_F \sin^2(\theta_w)}{3\sqrt{2}} \sum_i C_i(\lambda, m_c, m_b) \theta_i$

 Operator coefficients are scale-dependent

Quark & Hadron Level PV Operators



- Quark operators known at W, Z scale $L_{PV} = -\frac{G_F \sin^2(\theta_w)}{3\sqrt{2}} \sum_i C_i(\lambda, m_c, m_b) \theta_i$
- Operator coefficients are scale-dependent
- Match to dominant LO hadron , interaction: h_{πNN}

 $L_{weak}^{\Delta I=1} \sim h_{\pi NN} \left(\overline{p} n \pi^{+} - \overline{n} p \pi^{-} \right)$

- 8 operators, Fierz transformation eliminates 1
 Three ways to put together:
 - Connected:

Quark Loop:



Disconnected:



Disconnected diagrams are zero in isospin limit.





 Quark loop diagrams require point-to-all propagator on operator timeslice

 Different from normal 3 point calcs.



 Quark loop diagrams require point-to-all propagator on operator timeslice

- Different from normal 3 point calcs.
- Restricted to single point on ops timeslice.
- Sample all spatial points over full calc.



- Connected diagrams cannot use sequential props
- Can use previous
 - propagators
 - 3 propagators/meas:
 - Light quark from srce
 - Light/strange quark for quark loop and to sink

Calculation Requirements

- O(100k) measurements for anisotropic clover
 - O(700k) 3 pt. contractions, one set for each operator
 - ~10 CPU-minutes per contraction
- O(300k) propagators
 - O(10M) CPU-hours with normal inverters
 - Use of GPUs needed to make significant progress

The Edge Cluster



200 nodes

- 12 CPUs/node (Intel Westmere)
- 2 GPUs/node (NVIDIA Tesla M2050)
- 96 GB/node
- 3 GB/GPU
- Turns 10M CPU-hours into 100k GPU-hours
- Running only standby, still able to achieve 100k measurements in ~4 months.
- Thanks to BU and Balint Joo for GPU code help...

Matrix Element Extraction

Standard 3 pt ratio function (source at t=o):

$$R_{A \to B} = \frac{C_3(t_{snk}, t_{ops})}{C_B(t_{ops})} \left[\frac{C_A(t_{snk} - t_{ops})C_B(t_{snk})C_B(t_{ops})}{C_B(t_{snk} - t_{ops})C_A(t_{snk})C_A(t_{ops})} \right]^{1/2}$$

- C_A the 2 pt. function for state A
- C_B the 2 pt. function for state B
- t_{ops}=24
 - Chosen to be well into the proton/n-π plateau

Matrix Element Extraction

$$R_{p \to n\pi} = \frac{C_3(t_{snk}, t_{ops})}{C_{n\pi}(t_{ops})} \left[\frac{C_p(t_{snk} - t_{ops})C_{n\pi}(t_{snk})C_{n\pi}(t_{ops})}{C_{n\pi}(t_{snk} - t_{ops})C_p(t_{snk})C_p(t_{ops})} \right]^{1/2}$$
$$= (h_{\pi NN} + \Delta E \cdot h_a) + Z(h'_{\pi NN} + \Delta E' \cdot h'_a) e^{-\delta(t_{snk} - t_{ops})}$$

Remove inserted energy contribution.

$$\begin{split} L_{PV}\Big|_{p \to n\pi} &= -L_{PV}\Big|_{n\pi \to p}, \quad \Delta E\Big|_{p \to n\pi} = -\Delta E\Big|_{n\pi \to p} \\ \Rightarrow M &= \frac{1}{2}\Big(R_{p \to n\pi} - R_{n\pi \to p}\Big) = h_{\pi NN} + Zh'_{\pi NN} e^{-\delta(t_{snk} - t_{ops})} \end{split}$$

Matrix Element Extraction

$$M_{i} = \frac{1}{2} \left(R_{p \to n\pi} - R_{n\pi \to p} \right) = h_{\pi NN} + Z_{i} h'_{\pi NN} e^{-\delta(t_{snk} - t_{ops})}$$

 Use matrix-prony methods with SS & SP meas. to remove (or lessen) excited states

$$\frac{aM_{SS} + bM_{SP}}{a + b} = h_{\pi NN}$$

- Can do same thing for PP & PS
- Must rotate on sink, as source is "frozen"

Results



Results

Connected diagrams only!



Contraction Improvments

- Need better way to do contractions for quark loop contributions
 - Similar to disconnected diagrams in scope
- Can we emulate sequential propagator method to get full spatial data?



Operator Improvements

- Use set of interpolating operators
 - Analytically does spin components (i.e. faster contractions)
 - Increased statistics (more operator combos)
 - 6 operators, 2×3×3=18 combinations



$$O_{p,\alpha} = (C\gamma_5)_{\beta\gamma} \varepsilon^{abc} u_a^{\alpha} u_b^{\beta} d_c^{\gamma}$$

$$\rightarrow \frac{1}{\sqrt{2}} \varepsilon^{abc} (u_1^a d_2^b - d_1^a u_2^b) u_1^c$$

Conclusions

- First calculation
 - Obtains non-zero answer consistent with experiment
 - Missing several important contributions...
- Need to Extract More
 - Longer run time
 - ORNL GPU Machine?
- Need to Extract More with Less
 - Better contractions