Getting Up to Speed with DOE's Exascale Computing Effort(s)

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- ASCR's OMB PART PMM software metric
 where we are NOW
- Some comments on exascale developments
- Questions / Discussion

**the contents of this talk reflect my opinions -not cleared for public consumption by DOE RADAR

go this way

energy use spatial distribution ~ population density distribution





Source: LLNL 2010. Data is based on DOE/EIA-0384(2009), August 2010. If this information or a reproduction of it is used, credit must be given to the Lawrence Livermore National Laboratory and the Department of Energy, under whose auspices the work was performed. Distributed electricity represents only retail electricity sales and does not include self-generation. EIA reports flows for non-thermal resources (i.e., hydro, wind and solar) in BTU-equivalent values by assuming a typical fossil fuel plant "heat rate." The efficiency of electricity production is calculated as the total retail electricity delivered divided by the primary energy input into electricity generation. End use efficiency is estimated as 80% for the residential, commercial and industrial sectors, and as 25% for the transportation sector. Totals may not equal sum of components due to independent rounding. LLNL-MI-410527

Estimated U.S. Energy Use in 2009: ~94.6 Quads

Lawrence Livermore National Laboratory

Clean Energy and Related Research

•Materials by design using nanoscale structures and syntheses for: carbon capture; radiation-resistant and self-healing materials for the nuclear reactor industry; highly efficient photovoltaics; and white-light emitting LEDs.

•**Biosystems by design** combining the development of new molecular toolkits with testbeds for the design and construction of improved biological components or new bio-hybrid systems and processes for improved biofuels and bioproducts.

•**Modeling and simulation** to facilitate materials and chemistry by design and to address technology challenges such as the optimization of internal combustion engines using advanced transportation fuels (biofuels).

•Climate Change: Understanding and mitigating the effects of global warming

- -Sea level rise
- -Severe weather
- -Regional climate change
- -Geologic carbon sequestration

•National Nuclear Security: Maintaining a safe, secure and reliable nuclear stockpile

- -Stockpile certification
- -Predictive scientific challenges
- -Real-time evaluation of urban nuclear detonation

•Energy: Reducing U.S. reliance on foreign energy sources and reducing the carbon footprint of energy production

-Reducing time and cost of reactor design and deployment -Improving the efficiency of combustion energy sources





Energy Storage

Turbulence

Understanding the statistical

geometry of turbulent dispersion

of pollutants in the environment.

Understanding the storage and flow of energy in next-generation nanostructured carbon nanotube supercapacitors



Fusion Energy

Substantial progress in the understanding of anomalous electron energy loss in the National Spherical Torus Experiment (NSTX).



Nuclear Energy High-fidelity predictive simulation tools for the design of next-generation nuclear reactors to safely increase operating margins.



NanoScience

Understanding the atomic and electronic properties of nanostructures in next-generation photovoltaic solar cell materials.



Biofuels

A comprehensive simulation model of lignocellulosic biomass to understand the bottleneck to sustainable and economical ethanol production.

- COMPLEXITY
 - PROBLEMS
 - ALGORITHMS
 - MACHINES





Measured time for machine M to generate the language of the problem plus time to generate the language of the result plus the time to accept or reject the language of the result.

Asking questions, solving problems is recursive process

Accepting a result means a related set of conditions is satisfied

S = S1 ^ S2 ^ ... ^ Sn

How Are Mission Applications Performing on Today's Systems



<u>"simulating the same</u> problem in less time"

Algorithm, machine strong scaling : Q4 problem := Q2 problem Q4 algorithm := Q2 algorithm Q4 machine ~ k * Q2 machine Q4 time ~ 1/k * Q2 time

Algorithm enhancements, performance optimizations:

Q4 problem := Q2 problem Q4 algorithm ~ enhanced Q2 algorithm Q4 machine := Q2 machine Q4 time ~ 1/k * Q2 time

*Could consider other variations: algorithm and machine are varied to achieve reduction of compute time

<u>"simulating a larger</u> problem in same time"

Algorithm, machine weak scaling (100%): Q4 problem ~ k * Q2 problem Q4 algorithm := Q2 algorithm Q4 machine ~ k * Q2 machine Q4 time := Q2 time

Algorithm enhancements, performance optimizations:

Q4 problem	k * Q2 problem
Q4 algorithm	~ enhanced Q2 algorithm
Q4 machine	:= Q2 machine
Q4 time	:= Q2 time

*Could consider other variations: problem, algorithm and the machine are varied to achieve fixed time assertion

Computational Efficiency

• Total elapsed time to execute a problem instance with a specific software instance (algorithm) on a machine instance

- Parallel
 - e(n,p) := Tseq (n) / (p * T(n,p))

Examples: Machine Perspective of Performance Enhancements

Weak Scaling

Strong Scaling

Machine Q2 Q4 **Events** 2.147E+15 2.1130E+15 INS FP_OP 5.896E+14 5.8947E+14 PEs 5632 11264 121.252233 57.222988 Time[s] INS: 2113046508030116 / 2146627269408190 = .9843 FP OP: 589469277576687 / 589624961638025 = **.9997** PEs: 11264 / 5632 = 2

Time[s]: 57.222988 / 121.252233 = .472

Machine Events	Q2	Q4			
INS	5.18E+17	1.93E+18			
FP_OP	4.63E+17	1.81E+18			
PEs	7808	31232			
Time[s]	25339	23791			
INS: 3.72					
FP_OP: 3.92					
PEs: 4					
Time[s]: .938					
NB: k= T T(Q2)*PI	(Q4)*PEs(Q4 Es(Q2) ~ 3.7	!)/ 56			

Improve Efficiency

Machine Events	Q2	Q4				
INS	3.16E+12	4.37E+11				
FP_OP	5.50E+11	5.53E+11				
PEs	1	1				
L2DCM	823458808	34722900				
Time[s]	826.494142	79.414198				
INS: 0.1381 (7.239x) FP_OP: 1.0053 (0.99475x)						
PEs: 1						
L2DCM: 0.0422 (23.715x)						
Time[s]: 0.0961 (10.407x)						

Results Summary: FY10 Benchmark Exercises

Application	TD-SLDA	POP	LS3DF	Denovo
Problem	 Q2 : Nuclear 198W study Z=74, N=124 40 x 40 x 40 lattice 7,466 p-quasiparticle 8,946 n-quasiparticle 200 time steps 0.75fm spacing 100MeV cutoff Q4 : Nuclear 238U study Z=92, N=146 40 x 40 x 64 lattice 67,118 p-quasiparticle 69,508 n-quasiparticle 200 time steps 1.25fm spacing 100MeV cutoff 	3 simulated days, ocean-only model • 0.1-degree tripole global grid (3600×2400) • 42 vertical levels • 10 minute time steps • High-frequency output time slice	Self-consistent DFT calculation for ZnO nanorod • 2776 atoms • 24220 valence electrons, d-electrons in valence band • 720×300×300 numerical grid	 Q2 : Full Core EDF PWR900 benchmark 17x17 fuel assemblies 17x17 fuel pins per assembly 2x2 cells per pin cell 3 fuel enrichments 45 homogenized pin cell materials per assembly 135 different pin cell materials 233,858,800 (578x578x700) cells 168 angles, 1 moment, 2 energy (fast and thermal) groups 7.86×10¹⁰ total unknowns Q4 : Full Core EDF PWR900 benchmark 168 angles, 1 moment, 44 energy (fast and thermal) groups 168 angles, 1 moment, 44 energy (fast and thermal) groups
Hardware (cores)				
Q2	(s)73,728; (td)16,414	4,800	43,200	17,424
Q4	(s)217,800; (td)136,628	9600	86,400	112,200
Time (seconds) Q2	(s)6538.5, (td)2084.4	957.8	13,932	11,260.8
Q4	(s)18393.2, (td)2031.5	290.3	5328	1121.6
Metric target	(s)Q2:Q4 efficiency ≥ 1.0 ; (td)Q2:Q4 time ≥ 1.0	Q2:Q4 time ≥ 2.0	Q2:Q4 time ≥ 2.0	Q2:Q4 efficiency ≥ 1.0
Metric result	(s)Q2:Q4 efficiency = 2.11 (td)Q2:Q4 time = 1.026	Q2:Q4 time = 3.2992	Q2:Q4 time = 2.6	Q2:Q4 efficiency = 31

Results Summary: FY09 Benchmark Exercises

Application	VisIt		CAM	XGC1	RAPTOR
Metric	Image construction/display time	Image construction/display time	Simulation time	Grind time and particle rate Time per time step Particles pushed per second	Grind time Time per cell per time step
Problem	Isosurface • 1,024 × 1,024 pixels • Iso @ 0.001, 0.01, 0.1, 1.0, 10.0, 100.0 • Q2 dataset: 103.7M cells, 4,096 cores, 27 groups • Q4 dataset: 321.1M cells, 12,720 cores, 27 groups	 Volume render 1,024 × 1,024 pixels 2,000 samples per ray Q2 dataset: 103.7M cells, 4,096 cores, 27 groups Q4 dataset: 321.1M cells, 12,720 cores, 27 groups 	 simulated month T341 mesh 150 sec time step 26 vertical levels Spectral Eulerian core 	 DIII-D experimental tokamak 13.5B particles Q2: 4,000 time steps Q4: 16,000 time steps 	 DLR-A configuration 50 time steps 110 × 40 jet diam in axial and radial directions Q2: 10,285,056 cells Q4: 24,261,120 cells
Hardware (cores) Q2 Q4	4,096 12,720	4,096 12,720	8,192 8,192	29,952 119,808	47,616 112,320
Time (seconds) Q2 Q4	0.01778 per contour 0.01686 per contour	28.729 6.378	6,481.724 3,241.144	86,400 75,600	1,034.0 444.0
Metric target	Q2:Q4 contour time ≥ 1.0	Q2:Q4 time ≥ 3.10	Q2:Q4 time ≥ 2.0	Q2:Q4 grind time ≥ 1.0 Q2:Q4 particle rate ≥ 4.0	Q2:Q4 grind time ≥ 1.0
Metric result	1.05	4.50	2.10	1.14 4.57	2.34

Application DCA++		GYRO	PFLOTRAN
Metric	time / disorder configuration	timesteps / second / process	time / dof / PE
Problem	$N_{dis} = 64, \! N_c = 16, \! N_t = 150$	$\mu=30$, 10 timesteps	64.8M DOFs, 200 flow, transport steps
Hardware Used	7808 PEs	4608 PEs	4000 PEs
Walltime	25339 s	17.23 s	2594 s
Instructions	5.1805×10^{17}	2.2410×10^{14}	2.2222×10^{16}
Floating Point Ops	4.6270×10^{17}	6.8320×10^{13}	1.2898×10^{15}

Results Summary: FY08 Benchmark Exercises

Application	DCA++	GYRO	PFLOTRAN
Metric	time / disorder configuration	timesteps / second / process	time / dof / PE
Problem	$N_{dis} = 256, N_c = 16, N_t = 150,$	$\mu = 40$, 10 timesteps	129, 635, 520 DOFs, Q2 stepping
Hardware Used	31232 PEs	24576 PEs	8000 PEs
Walltime	23791 s	152.75 s	2958.36 s
Instructions	1.9300×10^{18}	1.2202×10^{16}	5.0374×10^{16}
Floating Point Ops	1.8126×10^{18}	6.0882×10^{15}	2.8603×10^{15}

TOTALS	Q2	Q4	ratio (Q4 : Q2)
\sum Walltime	27950.23 s	26902.11 s	.9625
$\sum PEs$	16416	63808	3.8869
\sum Instructions	5.4049×10^{17}	1.9925×10^{18}	3.6866
\sum Floating Point Ops	4.6405×10^{17}	1.8215×10^{18}	3.9253

Floating Point Intensity of DOE Mission Applications: Are We Really Dominated by FLOPs?

Application	Ι	2	3	4	5	6	7
Instructions Retired	1.99E+15	8.69E+17	1.86E+19	2.45E+18	1.24E+16	7.26E+16	8.29E+18
Floating Point Ops	3.52E+11	1.27E+15	1.95E+18	2.28E+18	6.16E+15	4.15E+15	3.27E+17
INS / FP_OP	5.64E+03	6.84E+02	9.56	1.08	2.02	17.5	25.3

REFERENCE FLOATING POINT INTENSE PROBLEM :: Dense Matrix Matrix Multiplication

C <--- a A B + b C :: OPERATIONAL COMPLEXITY : A[m,n] , B[n,p] , C[m,p] :: [8mpn + 13mp] FLOP E.g. m=n=p=1024 ---> 8603566080 FLOP , measure 8639217664





Benchmark Aggregated Computational Costs

i.e. how much does it cost to improve our applications?

Fiscal Year*	Benchmark CPU-Hours
2005	24,814
2006	211,888
2007	314,459
2008	2,718,788
2009	39,300,189
2010	78,289,735

*FY04 numbers are available but unreliable

Fiscal Year	CPU-Hours Awarded	
2010	I 50M	
2011	100M + Dirac at NERSC	

Remaining Time Goes to Applications for Production



<u>Real-Time Dynamics of Quantized Vortices in a Unitary</u> <u>Fermi Superfluid</u>," Science, 10 June 2011: Vol. 332 no. 6035 pp. 1288-1291 DOI: 10.1126/science.1201968

	 200 time steps 1.25fm spacing 100MeV cutoff 			 groups 7.86×10¹⁰ total unknowns Q4 : Full Core EDF PWR900 benchmark 168 angles, 1 moment, 44 energy (fast and thermal) groups 1.73×10¹² total unknowns
Hardware (cores)				
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ASCR's Benchmark Trends (FY04 - FY11)

climate research	4
condensed matter	4
fusion	5
high energy physics	3
nuclear	2
subsurface modeling	2
astrophysics	2
combustion chemistry	4
bioinformatics	I
math, data analytics	2
molecular dynamics, electronic structure	3
nuclear energy	I
Total	33

Cray	XI
	XIE
	XT3
	XT4
4-core	XT5
6-core	XT5
IBM	SP Power3
	P690
	Power5
	BG/L
SGI	Altix
HP Itanium-2	
QCDOC	
Intel / NVIDIA	w/ IB

**DOE's Advanced Scientific Computing Advisory Committee approves annual application / machine studies

Target Computing Platforms: Today, Yesterday

Hex-Core AMD Opteron (TM)	2.6e9 Hz clock	4 FP_OPs / cycle / core I 28 bit registers
PEs	18,688 nodes	224,256 cpu-cores (processors)
Memory	I6 GB / node 6 MB shared L3 / chip 5I2 KB L2 / core 64 KB D,I LI / core	dual socket nodes 800 MHz DDR2 DIMM 25.6 GBps / node memory bw
Network	AMD HT SeaStar2+	3D torus topology 6 switch ports / SeaStar2+ chip 9.6 GBps interconnect bw / port 3.2GBps injection bw
Operating Systems	Cray Linux Environment (CLE) (xt-os2.2.41A)	SuSE Linux on service / io nodes

FY	Aggregrated Cycles	Aggregated Memory	Aggregated FLOPs	Memory/FLOPs
2008	65.7888 THz	61.1875 TB	263.155 TF	0.2556
2009	343.8592 THz	321.057 TB	1.375 PF	0.2567
2010 / 11	583.0656 THz	321.057 TB	2.332 PF	0.1513

POP w/ Phil Jones (LANL) et al

• Parallel Ocean Program (POP) is an ocean general circulation model used for ocean and climate studies

• (to now) POP is coupled to atmosphere, land, and sea-ice models and run at a relatively coarse resolution to achieve maximum simulation throughput over centuries of simulation time

•POP is capable of resolving the mesoscale eddies that influence global ocean circulation over the course of simulated decades

•The CCSM6 collaboration is developing a fully coupled, high-resolution configuration of the CCSM using the eddy-resolving POP model coupled to a 25 km resolution atmosphere model; this model will be run for century-scale climate change simulations



•Output for the climate-coupled model will be larger and occur more frequently than it does in the ocean-only mode mode run at high resolution today

•Throughput of more than one simulated year per CPU day is required for the fully coupled system

Benchmark Details :

-ocean-only but with coupled CCSM6 requirements in resolution and I/O

- -- 0.1 degree global grid (3600 × 2400 × 42 grid points)
- -- tracer advection via centered spatial discretization
- -- biharmonic lateral mixing for both tracers and momentum
- -- vertical mixing is performed using the k-profile parameterization (KPP)
- -- 3 simulated days at 10m time steps
- -- data dump each simulated day -- as opposed to each month at this resolution
- -I/O became clear focal point
 - -- observable and movie data need to be recorded
 - -- observables are 8 3D fields and 19 2D fields
 - --- 11.4262104 GB / day, or about 35 GB for the benchmark
 - --- 1 observable file / day
 - -- 60 movies formed each day from coordinate data

--- 3600×2400 coordinate movie data is decomposed over a virtual 60×80 rectangular process grid; each process has 60×30 block of the global data

--- $60 \times 4 \times 60 \times 30 \times 4800$ B / day = 1.931190491 GB / day or 5.793571472 GB for the benchmark



Aside on FILEs and IO

ANSI C

stream of BYTEs
points to a FILE structure
fopen,fwrite,fread,fclose

void f_copn_ (char * ffn , int * ffd , int * len) ;

```
void f_ccls_ ( int * ffd ) ;
```

```
void f_crm_ ( char * ffn , int * len ) ;
```

```
void f_cwr_ ( int * ffd , void * fbf , int * fsz , int * nobj , int * ierr ) ;
```

void f_crd_ (int * ffd , void * fbf , int * fsz , int * nobj , int * ierr) ;

typedef str	uct {		
int	level;	/* fill/empty level of buffer	*/
unsign	ied flags;	/* File status flags */	
char	fd;	/* File descriptor */	
unsign	ed char hold;	/* Ungetc char if no buffe	r */
int	bsize;	/* Buffer size */	
unsign	ed char *buffer;	/* Data transfer buffer	*/
unsign	ed char *curp;	/* Current active pointer	*/
unsign	ied istemp;	/* Temporary file indicate	or */
short	token;	/* Used for validity chec	king */
} FILE;		-	-
		\frown	
0 -rw-rr I	roche roche	(1608 2010-06-21 2	21:03 fortran-dat.bn
0 -rw I	roche roche	1600 2010-06-21 2	21:03 c-data.dat

Fortran

sequence of records
open,write,read,close
IOLENGTH , RECL

fn = '/tmp/work/roche/mpt-omp/ben.txt'//
CHAR(0)

```
call f_copn ( fn , fd , LEN( fn ) )
```

call f_cwr (fd , a , 16 , ndim , ierr)

call f_ccls (fd)

call f_copn (fn , fd , LEN(fn))

call f_crd (fd , a_bk , 16 , ndim , ierr)

call f_ccls (fd)

```
call f_crm ( fn , LEN( fn ) )
```

Aside on FILEs and IO (2)



Spider (Lustre):

- •MDS, file names and directories in the filesystem, file open, close, state mgt
- •OSS, provides file service, and network request handling for set of OSTs
- •OST, stores chunks of files as data objects -may be stripped across one or more OSTs -Spider has 672 OSTs
 - -7 TB per OST
 - -1 MB Default stripe size
 - -4 Default OST count

Aside on FILEs and IO (3)



form modulo classes from MPI communicator over the number of I/O groups
for both proton and neutron communicators in nuclear case (44 for protons, 44 for neutrons)

•fit the stripe size to the largest single data item if possible

•eg for nuclear code and 32^3 lattice, a single 4-component term is 4 * 32^3 * 16 / 2^20 = 2MB

•set the stripe pattern (I use round-robin) and number of target OSTs (I use 88 in nuc code) for target PATH / FILE

•eg lfs setstripe /tmp/work/roche/kio -s 2m -i -1 -c 88

Performance: POSIX ~ [225,350]MBps , use of Lustre ~ [2,15]GBps

Aside on FILEs and IO (4) - POP Approach

 introduced set of parallel I/O pr 	rocesses within the MPI group			
 (was) gather to single proces (1 PE writes, nPEs - 1 PEs was 	ss, followed by sequential write / wait phase within a loop over fields ait) x nFIELDS iterations			
 (is) loop over (disjoint target) (nIOPEs write in parallel, nPE) (k-values / fields) × 1 (PE / k-values)) gathers to a set of designated IO PEs; after gather phase then s - nIOPEs wait) x 1 since nIOPEs > nFIELDS (8 (3D fields / day) × 42 alue) = 336 IOPEs / day; 19 IOPEs / day for 2D fields)			
 use of lut_putl() library function 	explicitly invoking LUSTRE file system semantics			
—• oracle code to search for prefe writers	erred LUSTRE parameters: number of OSTs, stripe size, number of			
 similar enhancements for 2D fi locally by the IO PE prior to writi 	elds; movies require an additional index transformation which is done ng (block cyclic to natural column major)			
nemcpy((void *) fnbf , (const void *) ffn , (size	e_t) *len) ;			
or(iniopes = 0;iniopes < 6;iniopes++)				
for(iscnt = 0;iscnt < 7;iscnt++)				
for (istrp = 0 ; istrp < 6 ; istrp++)				
{				
sprintf(fn , "%s/lpop-io%d-sc%d-str%d" , fr	nbf , iniopes , iscnt , istrp) ;			
b_t() ; /* start running internal clock */				
wr_lstr_orcl(fn , com , ndays , ndddfld , nddfl	d , ni , nj , nk , strp[istrp] , scnt[iscnt] , niopes[iniopes] , dbf , dbf_) ;			
rt = e_t(0) ;				
if (ip == 0)				
printf("case: T[%f] ISTRP[%d] SCNT[%d	d]IOPEs[%d]\n" , rt , strp[istrp] , (int) scnt[iscnt] , niopes[iniopes]) ;			

n

POP

	4800 PEs. O2	Time(s)	INS	FP OP
	Barotropic	220.285649	3362619394734242	10914798749862
\cap	Baroclinic	84.623336	638046552543018	123489441332158
Q2	T avg	554.416994	10459543609613288	22070416032
	Movie	98.516514	1838543581529579	15638400
	TOTALs	957.842493	1.629875313842013e+16	134,426,326,136,452
	4800 PEs, Q4	Time(s)	INS	FP_OP
O4e	Barotropic	162.845484	2493523139608176	10918903717734
Q 1,C	Baroclinic	81.234007	611926226154622	123489442062604
	T avg	72.995206	1369947333186195	22070417409
	Movie	12.397561	228560389936546	15640101
	TOTALs	329.472258	4,703,957,088,885,539	134,430,431,837,848
	9600 PEs, O4	Time(s)	INS	FP OP
	Barotropic	143.867992	4352776136294947	11696471278395
O4s	Baroclinic	47.994133	755616085382567	133265275114487
2 1,5	T avg	84.648207	3180959264572214	24868719153
	Movie	13.812455	505002308418671	31278501
	TOTALs	290.322787	8,794,353,794,668,399	144,986,646,390,536
Efficiency:	PES : 1			
	TIME : 0.34397	3315454068 (329472)	258 / 957842493)	
	INS : 0.28860	8401448646 (470395	7088885539 / 1.629	875313842013e+16)
	FP_OP : 1.00003	0542390869 (13443	0431837848 / 1	34426326136452)
Strong	PES : 2			
Strong	TIME : 0.30310	07593855 (290.3227)	87 / 957.842493)	
Scaling:	INS : 0.53957	2181993355 (879435)	3794668399 / 1.629	875313842013e+16)
0	FP_OP : 1.07855	8423469556 (144986	646390536 / 1344263	326136452)

LS3DF w/ Lin-Wang Wang (LBL) et al

LS3DF is a modern DFT solver for normal systems

 based on a divide-and-conquer charge density patching algorithm that cancels out the artificial boundary effects due to subdivision



- The fragment division is based on a real space grid, which is provided by the user. The grid cell corresponds to the smallest fragment size: the larger the fragment size, the more accurate the results. For good accuracy, the smallest fragment in a typical computation corresponds to roughly eight atom cells.
- ab initio ~ the total energy, the dipole moment, the band alignment, and the atomic positions
- linear since Coulomb is treated classically and local interactions are approximated
- resulting LS3DF total energy differs from the direct whole-system DFT calculations by only a few meV per atom

LS3DF

Benchmark Problem

• compute the total charge density and potential and study the total dipole moment and internal electric field of a ZnO nanorod

• 2776 atom system, 24220 valence electrons; Zn *d*-electron is included in the valence electrons

• H passivates the bottom (O-terminated) and OH group is used to passivate the top (Zn-terminated) dipole surfaces

•20 initial iterations (fragment charge density), and 40 global self-consistent field (SCF) iterations





Enhancements

• introduced a wave function band index parallelization within the PEtot_F subroutine

• implemented a new algorithm: the direct inversion of the iteration space (DIIS) method, in addition to the conjugated gradient (CG) method, in the PEtot_F subroutine to converge the wave functions

 developed a better formula to estimate the computational time of each fragment, which allows a better static assignment of fragments into fragment groups thus improving the load balance between different fragment groups

Strong Scaling: PE(Q4)/PE(Q2) = 86400 / 43200 = 2, T(Q4)/T(Q2) = 5328s / 13932s = .38



•large dipole moment and internal potential is found

•tilting of the internal potential from one size of the rod to the other is about 6 Volts, which is larger than the ZnO band gap (3.3 eV). If such a large tilting occurs in a physical system, the occupied valence electron at one side will flow to the conduction band state at the other side - a self- compensation effect.

• in LS3DF method the large tilting is possible because we occupy each local fragment with a fixed number of electrons. This prevents electrons from flowing from one side to another while still allowing the dipole moment to exist.

•The ability to prevent charge compensation in the LS3DF method provides a means to study the total dipole moment effect without the additional complication of the charge flow, which depends on other factors like the surface electronic states.

Denovo w/ Tom Evans (ORNL) et al





nuclear reactor analysis

•accurate characterization of the neutron distribution in the reactor in order to determine power, safety, and fuel and component performance

linear Boltzmann transport equation is used to model the neutron transport

•solves the time-independent linear Boltzmann equations using the discrete ordinates (SN) method. It also features a Monte Carlo module that can be used to solve the multigroup equations on the S spatial grid with continuous angular treatment.

•solves for the *k*-eigenvalue and the scalar flux throughout the core

the pin power distribution, fission source, and groupwise power distributions can be subsequently analyzed

Solving pin-homogenized, whole-core problems with transport, as opposed to diffusion or other loworder approximations, is the first step towards fully predictive reactor core modeling and simulation

Denovo

•a full-core pressurized water reactor (PWR)

•core height of 4m

core contains 289 (17×17) total assemblies, 3.6m height
157 fuel, 132 reflector

• three different fuel enrichments ranging from 1.5% to 3.25% (LEU, MEU, HEU) in the assemblies

- each fuel assembly has 17×17 fuel pins
- 45 pin-cells per assembly with 3 enrichment levels := 135 total materials
- LEU (light blue), MEU (red/blue), and HEU (yellow/orange)







Denovo

Enhancements

a new set of advanced solvers was developed in Denovo enabling a multilevel decomposition over energy provides the necessary parallelism to scale to O(100K) cores



Best Case: Used the Arnoldi eigenvalue solver with a Krylov multigroup solver partitioned over 2 sets. The mesh decomposition was 102×100 with 10 z-blocks.

Denovo



Q2, Q4 results

The power distribution in a full EDF PWR900 model core is computed. Solves for the k-eigenvalue and scalar flux throughout the core using a k_{eff} tolerance of 0.001 and an eigenvector tolerance of 0.10.

<u>Other</u>

2×2 spatial mesh array per pin cell 578 mesh cells in the x and y directions (0.63 cm width) 700 cells in the axial (z) direction (0.60 cm width) total ~ 233,858,800 cells (578x578x700)

solves a discretized Boltzmann equation consisting of one scalar unknown per cell -168 angular directions per scalar unknown

Q2

2 energy groups (fast and thermal) DoFs := 7.86e10 PEs := 17,424 Time := 187.68 min (11,260.8 s)

Q4

44 energy groups DoFs := 1.73e12 PEs := 112,200 Time := 1201.8s

Weak Scaling

EGs := 22 PEs := 6.439 Time := .1067

~10X ideal hyper-weak scaling!

Tuesday, July 5, 2011

XGC1: 5D Gyrokinetic Full-Function Particle-in-Cell Model for Whole Plasma Dynamics in Experimentally Realistic Magnetic Fusion Devices

Model

- Gyrokinetic "full-f" PIC model of magnetic fusion plasmas, with inclusion of magnetic separatrix, magnetic X-point, conducting material wall, & momentum/energy conserving Coulomb collisions
- Full-f description allows turbulence and background plasma to interact self-consistently and background plasma to evolve to a self-organized state
- Focus: understand and predict plasma transport and profile in the "edge pedestal" around separatrix



Algorithm & implementation

- Fixed unstructured grid following equilibrium magnetic field lines with embedded discrete marker particles representing ions, electrons, and neutral particles
- Marker particles time-advanced with Lagrangian equation of motion (either 4th order PC or 2nd order RK)
- Marker particle charges accumulated on grid, followed by gyrokinetic Poisson solve for electrostatic field
- PETSc for Poisson solve, ADIOS for I/O, Kepler for workflow, Dashboard for monitoring/steering



- High-confinement mode ("H-mode") and operation appears to be required for adequate yield ratios (Q>10) in magnetic toroidal fusion plasmas
- At high enough core heating, plasma can bifurcate from low density/T state @ edge to very high just inside of magnetic separatrix; core temperature then continues to rise without the high T plasma contacting the wall (the "edge pedestal")
- * Core ion T increases in proportion to the edge pedestal T, with its radial slope being "stiff" and independent of the core heating power, entering into the "H-mode" of operation
- Many aspects of the H-mode remain poorly understand over the last 25 years
- Why does the edge pedestal form this shape? Why is strong core heating necessary? Why is there an instantaneous central T_i and turbulence improvement after H-mode bifurcates? Why is the radial T_i profile stiff?





 First attempt to study the nonlocal H-mode coupling physics between the edge and core turbulence in a realistic DIII-D tokamak geometry

*Initial stage: turbulence intensity propagation from edge to core, as a result of nonlocal interaction between edge and core. Initial turbulence intensity is strong and bursty. Plasma conditions not yet close to experimental state. (Q2)

*Final stage: plasma in self-organized quasi steady-state, allowing probing of unexplained experimental H-mode phenomena (Q4)

XGC1: Performance Enhancements

- Solving gyrokinetic Poisson equation requires interpolating charges to grid points
- Solutions have to be interpolated back to particle positions to time evolve according to eqns of motion
 - B field is evaluated employing spatial splines at each spatial position
 - * Precompute and store spline coefficients -search instead of recompute
 - * Used common partial results in the computation of derivatives significantly decreasing the number of required floating operations per time step
 - Improve MPI communication in Poisson solution
 - Improve MPI communication in the reassignment of particles to processes
 - OMP parallelism was implemented allowing the use of 1/4 as many MPI processes

Measurements In Nested Loop Constructs

3 Loop Iterations 2 Computing Phases (different zgemm versions/instances -since we know what should happen) 10 PEs

roche@	roche@jaguarpf-login1:/tmp/work/roche/joule-q4> time aprun -n 10 ./xfusr-krp					
m I n	m l n					
32 32 3	32 32 32					
m2 I2	m2 l2 n2					
128 12	128 128 128					
nits	nits					
3	3					
THY P	21(FP_OPS) = PEs	s * nits * (8.m.n.l + 13	.m.n) ==	8263680		
THY P	2(FP_OPS) = PEs	s * nits * (8.mm.nn.ll +	+ 13.mm.nn) ==	509706240		
P-1: P-2:	time 2201 67371	ins 33936960 2099823391	fp 8294400 510197760	dm 16114 616193		
Applica	ation 2670781 resou	urces: utime 0, stime	0			
real	real 0m19.724s					
user	user 0m0.148s					
sys	sys 0m0.076s					
roche@	roche@jaguarpf-login1:/tmp/work/roche/joule-q4>					

Machine Events Are Useful But Cannot Tell Whole Story

This problem completed execution successfully from the application software perspective.

There is a clear problem in the performance.



- 1. Form group G1 from MPI_COMM_WORLD
- 2. Form group G2 := outliers (feature extraction)
- 3. Form group $G3 = G1 \setminus G2$ and COMM3 (work group and communicator)

We have to be smart and aware too

```
if ( ip % 2 )
{ /* BLOCKING */
MPI_Send( sbf , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD ) ; /* send to left */
MPI_Recv( rbf , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from right */
MPI_Send( sbf + n , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from left */
}
else
{
MPI_Recv( rbf , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from right */
MPI_Recv( rbf , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from left */
MPI_Recv( rbf , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from right */
MPI_Recv( rbf , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD ) ; /* send to left */
MPI_Send( sbf , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from left */
MPI_Recv( rbf + n , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from left */
MPI_Send( sbf + n , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from left */
MPI_Send( sbf + n , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from left */
MPI_Send( sbf + n , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD , &mpi_st ) ; /* receive from left */
MPI_Send( sbf + n , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD ) ; /* send to right */
}
```

```
{ /* ASYNCHRONOUS */

MPI_Isend( sbf , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD , r ) ; /* send to the left */
MPI_Isend( sbf + n , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD , r + 1 ) ; /* send to the right */
MPI_Irecv( rbf , n , MPI_DOUBLE , ngh[ 1 ] , itag , MPI_COMM_WORLD , r + 2 ) ; /* receive from the right */
MPI_Irecv( rbf + n , n , MPI_DOUBLE , ngh[ 0 ] , itag , MPI_COMM_WORLD , r + 3 ) ; /* receive from the left */
MPI_Waitall( 4 , r , _st ) ;
}
```

nn exchanges > 2X performance gain, same results!

RAPTOR: Large Eddy Simulation of turbulent, chemically reacting, multiphase flows w/ Joe Oeffelein (SNL) et al



Software Implementation

- Distributed multi-block domain decomposition
 with a generalized connectivity scheme
- Parallelism implemented via MPI and the Single-Program–Multiple-Data model
- Generalized hexahedral cells
- Fully modular, self-contained, and written in ANSI standard Fortran 90
- Extensively validated over last 16 years

- Fully coupled conservation equations of mass, momentum, total-energy, and species for a chemically reacting flow system (gas or liquid) in complex geometries
 - * Detailed chemistry, thermodynamics, & transport processes at the molecular level and uses detailed chemical mechanisms
 - * Generalized subgrid-scale model framework
 - * Spray combustion processes and multiphase flows using a Lagrangian-Eulerian formulation
- Temporal integration scheme employs an all Mach number formulation using dual-time stepping with generalized preconditioning
 - * Fourth-order accurate in time and provides a fully implicit solution using a fully explicit (highly-scalable) multistage scheme in pseudo-time
- Non-dissipative spatial scheme that is discretely conservative, with staggered, finite-volume differencing stencils
 - * Formulated in generalized curvilinear coordinates with a general R-refinement adaptive mesh (AMR) capability.

- How can simulation "bridge the gap" between basic research and conditions of interest in typical applications?
 - * Focus: application of LES models to low-temperature, high-pressure IC-engines
 - * Establish high-fidelity computational benchmarks that match geometry and operating conditions of key target experiments using a single unified theoretical-numerical framework
 - * Establish a scientific foundation for advanced model development
- Understanding and applying Reynolds number (Re) scaling in combustion modeling is crucial for simulation is to affect engine design
 - * Focus on flames studied in the Reacting Flow Research Program at SNL in particular passive scalar mixing in a baseline flame (DLR-A experiment) configuration
 - * Challenge: most data at Re~10⁴ or less; IC engines typically run at Re~10⁵ or greater
- Can reliable Re scaling relationships for turbulent flame dynamics and scaling mixing processes be devised appropriately?
 - * Pushes mesh resolution up hence a weak scale driver
- Perform a series of weak scaling studies to demonstrate effects of increasing Re (starting from 15.2K) on scalar mixing dynamics
 - * These benchmarks provide a direct one-to-one correspondence between measured and modeled results at conditions unattainable using DNS simulations represent the fully coupled dynamic behavior of a reacting flow with detailed chemistry and realistic levels of turbulence.

RAPTOR Benchmark Motivation



1. study the effects of LES grid resolution on scalarmixing processes

2. understand the relationship between the grid spacing and the measured turbulence length scales from a companion set of experimental data (DLR-A, shown here)

3. study the effects of increasing jet Reynolds number on the dynamics of turbulent scalar-mixing

DLR-A Flame: Re_d = 15,200

Fuel: 22.1% CH₄, 33.2% H₂, 44.7% N₂ Coflow: 99.2% Air, 0.8% H₂O

Detailed Chemistry and Transport: 12-Step Mechanism (J.-Y. Chen, UC Berkeley)

RAPTOR Benchmark Configuration

Grid Number	Total Cells	$\Delta t (Re_{d} = 15,200)$
1	1,285,632	1.00 µs
2	10,285,056	0.50 μs
3	82,280,448	0.25 μs

50 physical time steps per grid





Domain: entire burner geometry (inside the jet nozzle and the outer co-flow) + downstream space around burner
Inner nozzle diameter : 8.0 mm
Outer nozzle : surface is tapered to a sharp edge at the burner exit
Specifics: 110 inner jet diameters in the axial direction (88cm)
x 40 jet diameters in the radial direction (32 cm)

RAPTOR: Performance Enhancements

Halo exchanges are nearest neighbor only

- * Initial configuration: send/receive calls in pairs corresponding to each neighbor
- * Fix:
 - prepost all receives as the first operation in the routine (if buffer available)
 - post the sends as soon as the data is available
 - postpone the waits on send operations until the end of the routine. Non-blocking sends and receives are used throughout
 - Interleave computation to give more breathing room for communication
- Removal of several unnecessary MPI barriers

Convergence of the dual time integrator

*global MPI_allreduce for computing the error norm each iteration

- use the fact that the number of pseudo-time iterations for convergence does not vary much between consecutive time-steps

- assign a static variable X to the last pseudo-time step in which convergence was achieved in the previous physical time-step and wait X -1 pseudo-timesteps before computing expensive convergence check

China Grabs Supercomputing Leadership Spot in Latest Ranking of World's Top 500 Supercomputers

Thu, 2010-11-11 22:42

MANNHEIM, Germany; BERKELEY, Calif.; and KNOXVILLE, Tenn.—The 36th edition of the closely watched <u>TOP500 list of the world's most</u> <u>powerful supercomputers</u> confirms the rumored takeover of the top spot by the Chinese Tianhe-1A system at the National Supercomputer Center in Tianjin, achieving a performance level of 2.57 petaflop/s (quadrillions of calculations per second).

News of the Chinese system's performance emerged in late October. As a result, the former number one system — the Cray XT5 "Jaguar" system at the U.S. Department of Energy's (DOE) Oak Ridge Leadership Computing Facility in Tennessee — is now ranked in second place. Jaguar achieved 1.75 petaflop/s running Linpack, the TOP500 benchmark application.

Third place is now held by a Chinese system called Nebulae, which was also knocked down one spot from the June 2010 TOP500 list with the appearance of Tianhe-1A. Located at the National Supercomputing Centre in Shenzhen, Nebulae performed at 1.27 petaflop/s.

Tsubame 2.0 at the Tokyo Institute of Technology is number four; having achieved a performance of 1.19 petaflop/s. Tsubame is the only Japanese machine in the TOP10.

At number five is Hopper, a Cray XE6 system at DOE's National Energy Research Scientific Computing (NERSC) Center in California. Hopper just broke the petaflop/s barrier with 1.05 petaflop/s, making it the second most powerful system in the U.S. and only the third U.S. machine to achive petaflop/s performance.

President Obama's FY12 Budget Proposal

- \$126M to DOE for next-generation supercomputing (\$91 million in SC and \$36 million in NNSA)
- Federal budget explicitly mentions "exascale"

• Development of exascale system estimated in 2018-2020 time frame, *contingent on development of software systems that can utilize ~100 million cores*

¢	¢	¢	¢
Ψ	Ψ	Ψ	Ψ

400

-400

-800

-1,200

-1,600

\$ Billions

L 0

	(In millions of dollars)				
		Actual	Estimat	te	
ΨΨΨ		2010	2011	2012	
	Spending				
	Discretionary Budget Authority: National Defense:				
2000 2001 2002 2003 2005 2005 2005 2005 2005 2009 2005 2010 2011 2012 2013 2013 2013 2013 2013	National Nuclear Security Administration	9,881		11,783	
1.	Cancellation of unobligated balances	_		- 70	
•••••••••••	Other Defense Activities	847		859	
<u> </u>	Energy Resources	4,445		5,697	
	Science	4,964		5,416	
	Environmental Management	6,459		6,130	
111	Corporate Management	256		171	
	Power Marketing Administrations	150		86	
Actuals CBO_Projected	Offsetting receipts	-508		-525	
	Total, Discretionary budget authority	26,494	28,353	29,547	

	FY 2010	FY 2011	EV 2011	FY 2012		
DOESC (units of \$1K)	Current	President's	Full Year CR	President's	FY 2012 vs.	FY 2010
	Approp.	Request	Full Teal OK	Request		
Advanced Scientific Computing Research	383,199	426,000	394,000	465,600	+82,401	+21.5%
Basic Energy Sciences	1,598,968	1,835,000	1,636,500	1,985,000	+386,032	+24.1%
Biological and Environmental Research	588,031	626,900	604,182	717,900	+129,869	+22.1%
Fusion Energy Sciences	417,650	380,000	426,000	399,700	-17,950	-4.3%
High Energy Physics	790,811	829,000	810,483	797,200	+6,389	+0.8%
Nuclear Physics	522,460	562,000	535,000	605,300	+82,840	+15.9%
Workforce Development for Teachers and Scientists	20,678	35,600	20,678	35,600	+14,922	+72.2%
Science Laboratories Infrastructure	127,600	126,000	127,600	111,800	-15,800	-12.4%
Safeguards and Security	83,000	86,500	83,000	83,900	+900	+1.1%
Science Program Direction	189,377	214,437	189,377	216,863	+27,486	+14.5%
Subtotal, Office of Science	4,721,774	5,121,437	4,826,820	5,418,863	+697,089	+14.8%
Small Business Innovation Research/ Technology Transfer						
(SBIR/STTR) (SC portion)	107,352				-107,352	-100.0%
Congressionally-directed projects	74,737				-74,737	-100.0%
Undistributed			76,890			
Use of prior year balances	-153			-2,749	-2,596	-1,696.7%
Subtotal, Office of Science	4,903,710	5,121,437	4,903,710	5,416,114	+512,404	+10.4%
SBIR/STTR (transfer from other DOE programs)	60,177				-60,177	-100.0%
Total, Office of Science	4,963,887	5,121,437	4,903,710	5,416,114	+452,227	+9.1%



Tuesday, July 5, 2011

ASCR



- •At \$1M per MW, energy costs are substantial
- •I Pf in 2010 ~ 3 MW
- •I Ef in 2018 at 200 MW with "usual" scaling

•Power constraints using current technology are unaffordable

- 20 Pf Sequoia requires ~ 10MW to operate
- IEf requires ~500MW with current technologies

I Exaflop in 2018 at 20 MW is target!



Exascale Table -guess work?

	2010	2018	Factor Change	
System peak	2 Pf/s	1 Ef/s	500	
Power	6 MW	20 MW	3	
System Memory	0.3 PB	10 PB	33	
Node Performance	0.125 Gf/s	10 Tf/s	80	
Node Memory BW	25 GB/s	400 GB/s	16	
Node Concurrency	12 cpus	1,000 cpus	83	
Interconnect BW	1.5 GB/s	50 GB/s	33	
System Size (nodes)	20 K nodes	1 M nodes	50	
Total Concurrency	225 K	1 B	4,444	
Storage	15 PB	300 PB	20	
Input/Output bandwidth	0.2 TB/s	20 TB/s	100	



Data movement (DRAM) dominates:

energy costsapplication performance





Tuesday, July 5, 2011

SDR (PCI00) ~ DRAM cell array 100MHz data transfer rate 100Mbps



DDR (PCI600) ~ moves 2X the data / clock (leading , falling) add "I/O" buffer (2 bits / data line) adjacent to DRAM cell array pull two adjacent column cells per access over 2 line data bus 100 MHz X 64 bit / data bus X 2 data bus lines = 1600 MBps





DDR2 (PC6400) ~ moves 4X the data / clock double the bus frequency --> 2X bandwidth double "I/O" buffer speed to match the bus 4 bits / clock on 4 line data bus 200MHz array; 400MHz bus; 800MHz FSB (effective freq) 200 MHz X 64 bit / data bus X 4 data bus lines = 6400 MBps 240 PIN addressing @ 1.8V

*each stall cycle on the memory bus is > 11 cpu cycles even in the best systems

Cache

temporal locality

when a referenced resource is referenced again sometime in the near future

spatial locality

the chance of referencing a resource is higher if a resource near it was just referenced



set-associative dereferencing (the larger the set and CL, the fewer the misses):

tag and data in sets -a set maps to the address of the cache line, a small number of values is cached for the same set value ; the tags for all such sets are compared in parallel

ie 8 sets for LI and 24 associativity levels for L2 are common;

for 4MB/64B and 8 way set-associativity then 8192 sets (requires 13bit address tag); to find if the address is in cache only 8 tags have to be compared!

Coherency:

write-through, if cache line is written to, the processor also writes to main memory (at all times cache and memory are in synche)

write-back, cache line is marked dirty, write back is delayed to when cache line is being evicted

>I processor core is active (say in SMP) -all processors still have to see the same memory content; have to exchange CL when needed -includes the MC

write-combining (ie on graphics cards)

Modified, local processor has only copy of data and modifies it Exclusive, CL is not modified and not in another processor's (core) cache Shared, CL not modified -might be in cache somewhere Invalid, CL is invalid -not used



*other processor's activities are snooped on the address bus

Data Movement Dominates Advanced Memory Technology to Address the Real Exascale Power Problem (SNL -lead)

study architectures which combine stacked memory, processing, and photonic interconnect.

PhoenixSim optical interconnect simulator;

the DRAMsim advanced memory simulator;

Structural Simulation Toolkit (SST),

which will provide processor and I/O models as well as a parallel simulation and power analysis infrastructure.



NUMA Node of XT5 --> Multi-core Hybrid Programming Model

•MPI processes spawn lightweight processes

•OpenMP threads, #include <omp.h> , omp_set_num_threads();

•**POSIX threads**, #include <pthread.h> , pthread_create();

-lsize=12	MPI	LWP	DRAM	160% 140% 120%				
aprun -n <1-12>	- 2	I	I.33 * 2^30	do 100% H-0 80%				
aprun -n 2 -sn 2 -S I -d 6	2	I - 6	8 * 2^30	× 60% 40%				
aprun -n I -N I -d I2	I	- 2	16 * 2^30	0%	0 Hop	1 Hop	1 Hop	2 Hop
<-S> * <-d> cannot exceed the maximum number	of CPUs per NUMA	l N node			N	umber of	Hops	



no NUMA, 6 PEs/socket



balanced NUMA, 1 PE / socket



NUMA + memory affinity

(X)

:= 1 MPI process

MC / NUMA / SMP

- threaded, concurrency, atomicity, bandwidth
 - cache contention
 - memory bandwidth
 - scheduling



Fork / Join Overhead

\land	
$\left(\right)$	
\bigvee	
ľ	

Cycles	L2DCM
1959379	69
2020818	81
2289393	122
2366367	146
2499159	239
	Cycles 1959379 2020818 2289393 2366367 2499159



Tianhe-1 Chinese National University of Defense Technology (NUDT) Changsha, Hunan

112 compute cabinets
12 storage cabinets
6 communications cabinets
8 I/O cabinets
Storage := 2PB , Lustre
Addressable memory := 262 TB
86,016 cpu- compute cores
112 cc X 4 frames / cc X 8 blades / frame X 2 nodes / blade X 2 Hex-Core Intel Xeon / node
112 cc X 4 frames / cc X 8 blades / frame X 2 nodes / blade X 1 Nvidia M2050 GPU



Intel Xeon X5670 - 6 core 2.93 GHz clock (11.72GFlps)

Nvidia M2050 GPU processor



1/20th the power consumption and 1/10th the cost



1 Tesla GPUs

Double Precision floating point performance (peak) : 515 Gflops Single Precision floating point performance (peak) : 1.03 Tflops Total Dedicated Memory : 3GB GDDR5 Memory Speed : 1.55 GHz Memory Interface : 384-bit Memory Bandwidth : 148 GB/sec System Interface : PCIe x16 Gen2 Software Development Tools : CUDA C/C++/Fortran, OpenCL, DirectCompute Toolkits; NVIDIA Parallel Nsight[™] for Visual Studio Some Buses (Bandwidth) *

PCI := 132 MB/s AGP 8X := 2,100 MB/s PCI Express 1x := 250 [500]* MB/s PCI Express 2x := 500 [1000]* MB/s PCI Express 4x := 1000 [2000]* MB/s PCI Express 8x := 2000 [4000]* MB/s PCI Express 16x := 4000 [8000]* MB/s PCI Express 32x := 8000 [16000]* MB/s USB 2.0 (Max Possible) := 60 MB/s IDE (ATA100) := 100 MB/s IDE (ATA133) := 133 MB/s SATA := 150 MB/s SATA II := 300 MB/s Gigabit Ethernet := 125 MB/s IEEE1394B [Firewire 800] := ~100 MB/s

* 2X for both lanes



programming tomorrow? hybrid - heterogeneous pm

Developer Drivers for Linux (260.19.21) <u>32-bit</u> <u>64-bit</u> CUDA Toolkit

- C/C++ compiler
- cuda-gdb debugger
- Visual Profiler
- GPU-accelerated BLAS library
- GPU-accelerated FFT library
- GPU-accelerated Sparse Matrix library
- GPU-accelerated RNG library
- Additional tools and documentation

Linux Getting Started Guide **Release Notes Release Notes Errata** CUDA C Programming Guide **CUDA C Best Practices Guide OpenCL Programming Guide OpenCL Best Practices Guide OpenCL Implementation Notes** CUDA Reference Manual (pdf) CUDA Reference Manual (chm) API Reference PTX ISA 2.2 **CUDA-GDB User Manual** Visual Profiler User Guide Visual Profiler Release Notes Fermi Compatibility Guide Fermi Tuning Guide CUBLAS User Guide CUFFT User Guide CUSPARSE User Guide CURAND User Guide CUDA Developer Guide for Optimus Platforms License

already supported ...

Fedora 13 RedHat Enterprise Linux 5.5 Ubuntu Linux 10.04 RedHat Enterprise Linux 4.8 OpenSUSE 11.2 SUSE Linux Enterprise Desktop 11 SP1

NVIDIA Performance Primitives (NPP) library

CULA: GPU-accelerated LAPACK libraries

CUDA Fortran from PGI

GPU Computing SDK code samples

NVIDIA OpenCL Extensions

Compiler_Options D3D9 Sharing D3D10 Sharing D3D11 Sharing Device Attribute Query Pragma Unroll



Programmers will have to ... Re-Invent Hit-or-Miss Strategies of Today

• **non-temporal writes,** ie don't cache the data writes since it won't be used again soon (i.e. n-tuple initialization)

- avoids reading cache line before write, avoids wasteful occupation of cache line and time for write (*memset()*); does not evict useful data
- sfence() compiler set barriers
- loop unrolling , transposing matrices

vectorization

•2,4,8 elements computed at the same time (SIMD) w/ multi-media extensions to ISA

 reordering elements so that elements that are used together are stored together -pack CL gaps w/ usable data (i.e. try to access structure elements in the order they are defined in the structure)

• **stack alignment,** as the compiler generates code it actively aligns the stack inserting gaps where needed ... is not necessarily optimal -if statically defined arrays, there are tools that can improve the alignment; separating n-tuples may increase code complexity but improve performance

• **function inlining**, may enable compiler or hand -tuned instruction pipeline optimization (ie dead code elimination or value range propagation) ; especially true if a function is called only once

• **prefetching**, hardware, tries to predict cache misses -with 4K page sizes this is a hard problem and costly penalty if not well predicted; software (*void _mm_prefetch(void *p, enum _mm_hint h) -__MM_HINT_NTA* -when data is evicted from LId -don't write it to higher levels)

Vancouver: Designing a Next-Generation Software Infrastructure for

Productive Heterogeneous Exascale Computing -ORNL lead

Programming constructs to span the range from the fine-grain parallelism supported by heterogeneous computing devices, to the large-scale parallelism required for the Exascale.

... OpenCL can address the former, and the Message Passing Interface (MPI) can address the latter, but there are few languages or software tools that address both levels simultaneously

fox.xstack.org



Figure 1. Dependency graph for a portion of the Hartree-Fock procedure.



- •Utilization is higher,
- •cycle times for an iteration are shorter
- •work on the next cycle can begin well before the current cycle completes

one-sided active messages with sub-10-microsecond latency. The send overhead is just 1.165 microseconds

Scientific Grand Challenges CROSSCUTTING TECHNOLOGIES FOR COMPUTING AT THE EXASCALE February 2-4, 2010 • Washington, D.C. Scientific Comparing Research, Office of Scien

Algorithms:

Recast of applied math algorithms; data analysis; mini-apps; simulations of emerging architectures; etc.

Programming Models

MPI+X; APIs for dynamic resource & power management; scalable I/O; PM support for memory mgt, latency, fault tolerance & resilience; etc.

System Software

Node-level parallelism, dynamic resource allocation, memory access, perf measurement & analysis tools, fault management, exascale I/O, etc

ASCR Exascale Funding Trends





ASCR Exascale Funding Trends: *Co-Design Applications

Center for Exascale Simulation of Advanced Reactors (CESAR) Rosner (ANL)

FLASH High Energy Density Physics Exascale Codesign Center Lamb (ANL)

The CERF Center: Co-design for Exascale Research in Fusion Koniges (LBNL)

Exascale Co-Design Center for Materials in Extreme Environments: Engineering-Scale Predictions Germann (LANL)

Chemistry Exascale Co-Design Center Harrison (ORNL)

Combustion Exascale Co-Design Center Chen (SNL)

Exascale Performance Research for Earth System Simulation (EXPRESS) Jones (LANL)

* as of March

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ASC Working Groups (+ ASCR Participation)

- Applications
- Visualization and Data Analysis
- Solvers, Algorithms, and Libraries
- Programming Models
- System Software
- Tools
- I/O, Networking, and Storage
- Hardware Architecture

From Thuc Hoang for Application Scientists

- •What are your computational needs for the next decade?
- •Are you currently adapting your codes to changes in architectures?
- •Are you exploring alternate programming models to MPI-everywhere? If so, do you have any preliminary conclusions?
- •Do you have requirements that you would propose for a new programming model?
- •Who do you believe is responsible for creating alternative programming models? Do you see this as a CS community activity, an applications activity, or something in between?
- •Do you see a direct path forward for your application code on exascalearchitectures? What changes do you believe will be required of your application code and what is your estimate of resources required?
- •Is the right talent available and are you able to recruit the right talent to work on your application that will take it to exascale?
- •How much flexibility do you have to adapt your methods and algorithms to changes in technology? Will you need to fundamentallyrethink the approach or can you proceed incrementally? If fundamental re-thinking is required, do you have the staff required to do so?
- •Do you believe you have the programmatic flexibility to explore co-design space for the future of your application? Why or why not?
- •What tools do you need to provide feedback to the architectures community?
- •What programmatic workload do you anticipate in the future? Is the ASC balance between capability and capacity platforms still correct? Is defining computing in this manner still useful?

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Performance is Limited by ...

- 1) System power primary constraint
- 2) Memory bandwidth and capacity are not keeping pace
- 3) Concurrency 1000X increase in-node
- 4) Processor open question
- 5) Programming model compilers will not hide this
- 6) Algorithms need to minimize data movement, not flops
- 7) I/O bandwidth unlikely to keep pace with machine speed
- 8) Reliability and resiliency will be critical at this scale
- 9) Bisection bandwidth limited by cost and energy

Bottom Line Challenges of Exascale Computing

Power efficiency, Reliability, Programmability